

MODERN ERA INVESTIGATOR

Name _____ Birthplace _____ Pronoun _____

Occupation _____ Residence _____ Age _____



CHARACTERISTICS

STR

Reg	Half	Fifth

SIZ

Reg	Half	Fifth

Hit Points

Maximum	Current

CON

Reg	Half	Fifth

POW

Reg	Half	Fifth

Magic Points

Maximum	Current

DEX

Reg	Half	Fifth

APP

Reg	Half	Fifth

Luck

Starting	Current

INT
IDEA

Reg	Half	Fifth

EDU
KNOW

Reg	Half	Fifth

Sanity

Starting	Current	Insane



Max Sanity Temporary Insanity Indefinite Insanity Major Wound Unconscious Dying

SKILLS

Accounting (05%)

Reg	Half	Fifth

Reg	Half	Fifth

Firearms (Handgun) (20%)

Reg	Half	Fifth

Reg	Half	Fifth

Occult (05%)

Reg	Half	Fifth

Reg	Half	Fifth

Anthropology (01%)

Reg	Half	Fifth

Reg	Half	Fifth

Firearms (Rifle/Shotgun) (25%)

Reg	Half	Fifth

Reg	Half	Fifth

Persuade (10%)

Reg	Half	Fifth

Reg	Half	Fifth

Appraise (05%)

Reg	Half	Fifth

Reg	Half	Fifth

Firearms

Reg	Half	Fifth

Reg	Half	Fifth

Pilot (01%)

Reg	Half	Fifth

Reg	Half	Fifth

Archaeology (01%)

Reg	Half	Fifth

Reg	Half	Fifth

First Aid (30%)

Reg	Half	Fifth

Reg	Half	Fifth

Psychoanalysis (01%)

Reg	Half	Fifth

Reg	Half	Fifth

Art / Craft (05%)

Reg	Half	Fifth

Reg	Half	Fifth

History (05%)

Reg	Half	Fifth

Reg	Half	Fifth

Psychology (10%)

Reg	Half	Fifth

Reg	Half	Fifth

Charm (15%)

Reg	Half	Fifth

Reg	Half	Fifth

Intimidate (15%)

Reg	Half	Fifth

Reg	Half	Fifth

Ride (05%)

Reg	Half	Fifth

Reg	Half	Fifth

Climb (20%)

Reg	Half	Fifth

Reg	Half	Fifth

Jump (20%)

Reg	Half	Fifth

Reg	Half	Fifth

Science (01%)

Reg	Half	Fifth

Reg	Half	Fifth

Computer Use (05%)

Reg	Half	Fifth

Reg	Half	Fifth

Language (Other) (01%)

Reg	Half	Fifth

Reg	Half	Fifth

Sleight of Hand (10%)

Reg	Half	Fifth

Reg	Half	Fifth

Credit Rating (00%)

Reg	Half	Fifth

Reg	Half	Fifth

Language (Own) (EDU)

Reg	Half	Fifth

Reg	Half	Fifth

Spot Hidden (25%)

Reg	Half	Fifth

Reg	Half	Fifth

Disguise (05%)

Reg	Half	Fifth

Reg	Half	Fifth

Law (05%)

Reg	Half	Fifth

Reg	Half	Fifth

Stealth (20%)

Reg	Half	Fifth

Reg	Half	Fifth

Dodge (half DEX)

Reg	Half	Fifth

Reg	Half	Fifth

Library Use (20%)

Reg	Half	Fifth

Reg	Half	Fifth

Survival (10%)

Reg	Half	Fifth

Reg	Half	Fifth

Drive Auto (20%)

Reg	Half	Fifth

Reg	Half	Fifth

Listen (20%)

Reg	Half	Fifth

Reg	Half	Fifth

Swim (20%)

Reg	Half	Fifth

Reg	Half	Fifth

Elec. Repair (10%)

Reg	Half	Fifth

Reg	Half	Fifth

Locksmith (01%)

Reg	Half	Fifth

Reg	Half	Fifth

Throw (20%)

Reg	Half	Fifth

Reg	Half	Fifth

Electronics (01%)

Reg	Half	Fifth

Reg	Half	Fifth

Mech. Repair (10%)

Reg	Half	Fifth

Reg	Half	Fifth

Track (10%)

Reg	Half	Fifth

Reg	Half	Fifth

Fast Talk (05%)

Reg	Half	Fifth

Reg	Half	Fifth

Medicine (01%)

Reg	Half	Fifth

Reg	Half	Fifth

Reg	Half	Fifth

Reg	Half	Fifth

Fighting (Brawl) (25%)

Reg	Half	Fifth

Reg	Half	Fifth

Natural World (10%)

Reg	Half	Fifth

Reg	Half	Fifth

Reg	Half	Fifth

Reg	Half	Fifth

Fighting

Reg	Half	Fifth

Reg	Half	Fifth

Navigate (10%)

Reg	Half	Fifth

Reg	Half	Fifth

Reg	Half	Fifth

Reg	Half	Fifth

COMBAT

Weapon	Skill	Damage	# of Attacks	Range	Ammo	Malf.	Move												
Brawl	<table border="1"><tr><td>Reg</td><td>Half</td><td>Fifth</td></tr><tr><td></td><td></td><td></td></tr></table>	Reg	Half	Fifth				1D3 + DB	1	-	-	-	<input type="checkbox"/>						
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Reg	Half	Fifth																	

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